

For more information regarding favor and the utility of it to to players, please consult the the rule book.

Becoming a Vandlar Member

60 Favor once Ever

Renewing Membership

30 Favor per year

Bringing a New Player

30 favor per Player

Weapons:

A. PVC Core

Single Handed Weapons/Staff

Two Handed Weapons

Long Sword/Mace/Axe

Short Sword/Mace/Axe

Spear/Staff

Bow/Crossbow

Two-Handed Sword/Blunt

Donations and Favor Policy

Polearm Claws	30 Favor
60 Favor	
30 Favor	
30 Favor	
30 Favor	
30 Favor	
60 Favor	
60 Favor	
30 Favor per 2	
 <i>B. Materials to make Ultra-Lites</i>	 Contact Owner
 <i>C. Shield</i>	
 Wood	
Ultra-lite	40 Favor
50 Favor	
 <i>D. Spell/Archery/Alchemy Packets</i>	
Materials to Make Packets	1 Reward Point
Contact Owner	
 <i>E. Other</i>	
 Tarp (8'x8')	
Tarp (15'x8')	
Tarp (20'x8')	
Fog Machine	
Rope Lights (10')	
Rope Lights (20')	
Rope Lights (30')	
Make-up (Squeeze Tube)	
Make-up (Pancake)	
Fabric (Monster Colors)	20 Favor
40 Favor	
50 Favor	
100 Favor	
15 Favor	
20 Favor	
30 Favor	
15 Favor	
30 Favor	
10 Favor per Yard	

Armor:

A. Full Suit

Platemail
Chainmail
Leather Contact Owner
Contact Owner
Contact Owner

B. Shirt Only

Platemail
Chainmail
Leather Contact Owner
Contact Owner
Contact Owner

C. Pairs of Bracers/Greaves

Platemail
Leather 100 Favor
75 Favor

Props:

Light Stick
Trap Phys-rep (Wooden Box)
Metal Engraver (Battery or Plug In)
Specific Plot Oriented Prop
Jewelry
Backdrop (8'x8' White, green, or blue)
Potion/Elixir Bottles
Scroll Phys Reps 5 Favor
15 Favor
25 Favor
Contact Owner
Varies
50 Favor
2 Favor
1 Reward Point per 5

Costuming:

Donations and Favor Policy

Latex Mask

Shirts

Pants

Cloaks

All Other

30 Favor

50 Favor

50 Favor

200 Favor

30 Favor

Direct Labor:

Set-up for an Event

Clean-up for an Event

Boy Scouts Work Duties

25 Favor

0-30 Favor

Up to 75 Favor